

Zellion from Zor-kon

Attributes:

Agility 6

Speed 18

Endurance 4

Life Points 12

Concentration 5

Focus 15

Magickal Skills:

Fire 15, Air 15

Water 1, Earth 4

Words of Power:

“Zor-kon!”

Background:

Zellion believes he is from a different world. His family was a leader of a just, compassionate government, but rival leaders began to hunt down and murder his family. His father sent him in a magickal chair to another realm where he would be safe. Now, he believes the villains in Anhelm are another effort by rogue leaders to destroy the last of his family’s line.

Description:

A bizarre looking wizard in red and blue robes – his robe has a giant “Z” in the middle of it. His hair is black and short, and he has a youthfulness to him that many wizards find attractive.

Events:

Minor: “marry a beautiful sorceress”

Minor: “destroy the rogue leader, Bakor”

Major: “return to his planet and save his people”

Artifacts:**Alliances/Cabals:**

none

Hooks:

1 – Zellion is just another insane wizard, except... he’s a good guy. How can other heroes handle him and use him in their effort to defeat the evil wizards of Anhelm?

2 – Zellion is actually telling the truth. How does he return home? How did he get here anyway? This may be a key to escaping Anhelm.